

Reflections on Active Network Trust

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Inspiration: Ken Thompson Turing Award Paper

□ “Reflections on Trusting Trust”

- ▣ Example of self-replicating compiler virus

- ▣ Lesson: You are *trusting* infrastructure!

□ A.N. concern so far: trust of code

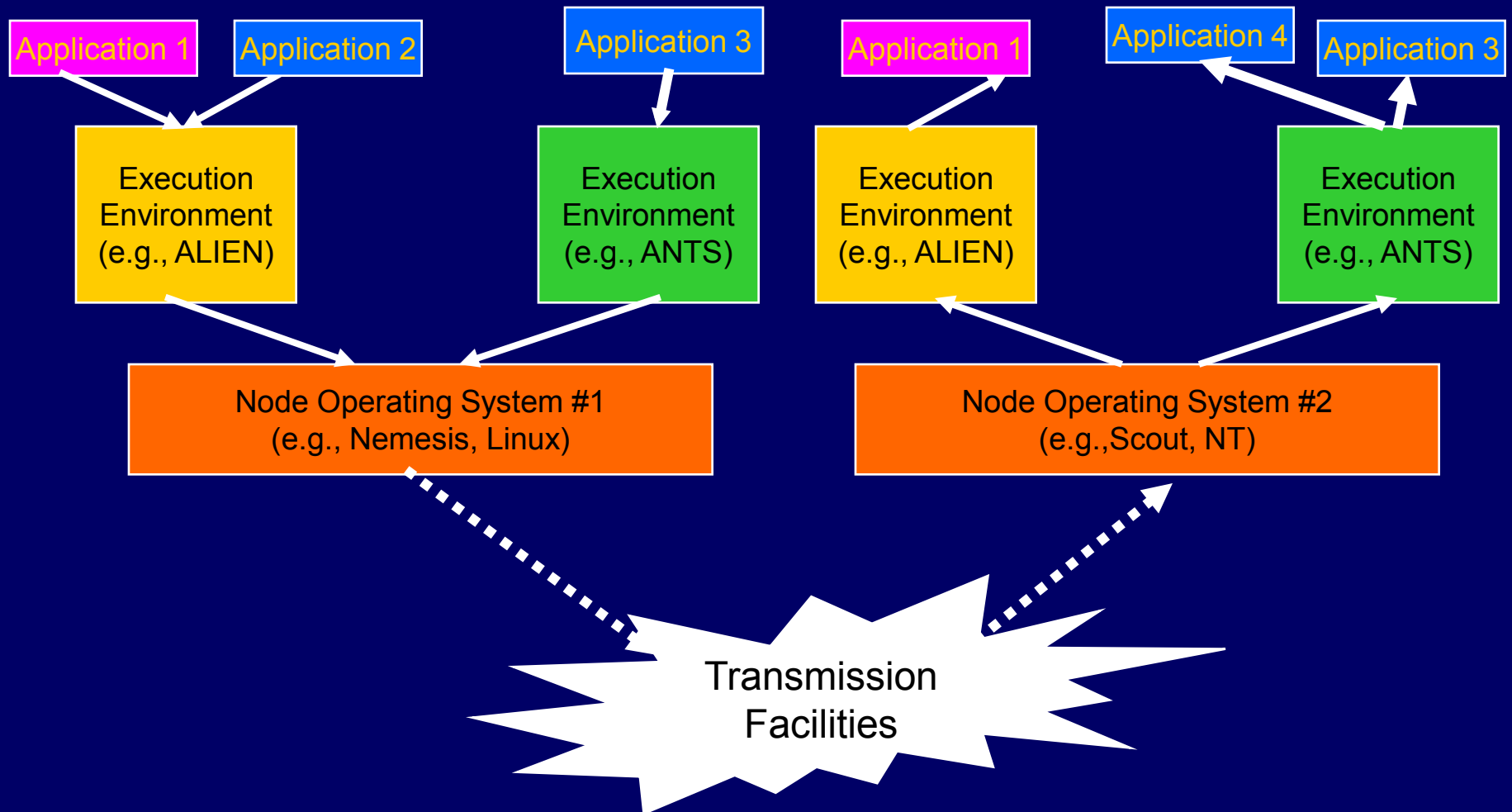
- ▣ Can the code trust the A.N.?

□ Goal in an A.N.:

- ▣ Either operate in untrusted environments

- ▣ Or establish web of trust

A.N. Internode Interoperation



Strategies for paranactive nets

□ Carry *all* code with you in a capsule

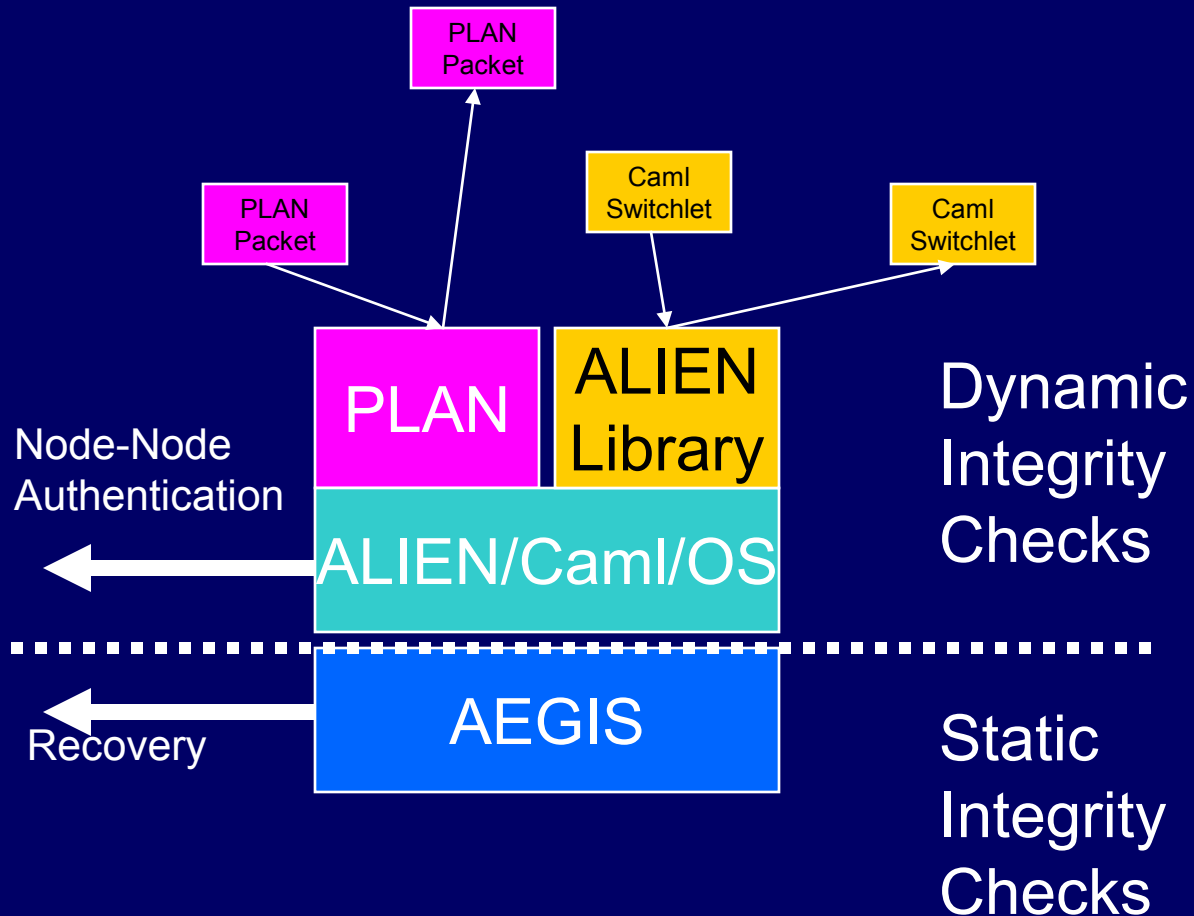
↳ how do you load your code?

□ Telescope out trust relationships with cryptography and identities

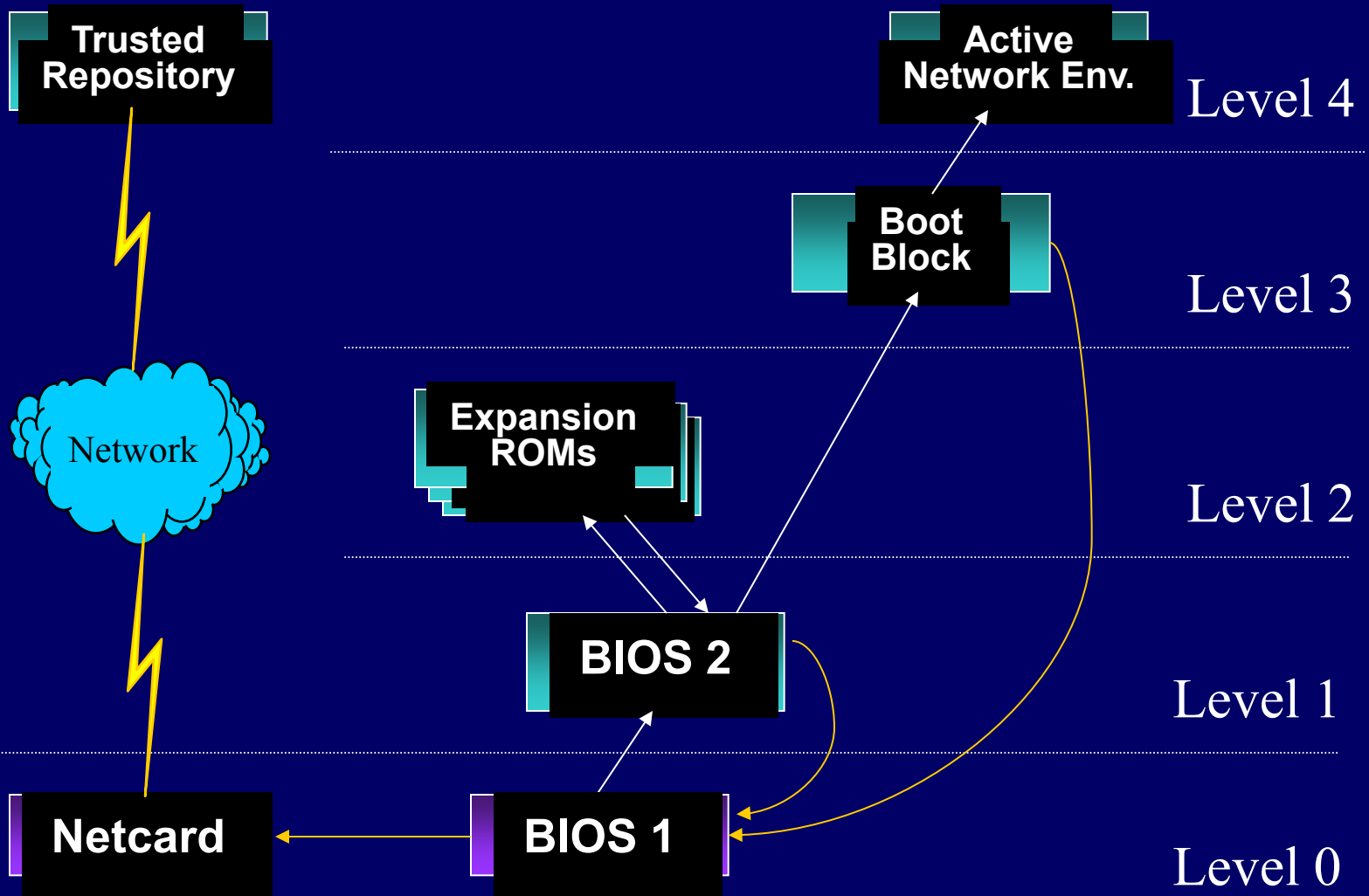
↳ need to think about *ad-hoc* relations

□ Pre-establish trust relationships and verify at node

Example: SwitchWare Architecture



Arbaugh's AEGIS Architecture



Result: E.E. in known state, *but...*

- Still trust some hardware
- Also trust repository for recovery
- Need *basis*, like diplomatic pouch containing a one-time pad
- Applications* aware AEGIS executed?
- Can *applications* know that system integrity has been *preserved*?

Some (maybe crazy) ideas:

- Allow paranactive applications to invoke AEGIS with themselves as target...
 - Awful performance, poor multiplexing :-)
- Paranactive applications “disarm” *gradually* (gradually expose more code and credentials as environment is checked)
- Automated Trust Management (need new acronym - “third rail” of nets!)

Tools and Needs

- AEGIS: <http://www.cis.upenn.edu/~waa>
- Trust management infrastructure
 - ▣ Penn/AT&T work on Keynote
- Scalability is a challenge
- Need paranactive application examples
 - ▣ Intrusion detection and response?
 - ▣ Mapping and monitoring?