SwitchWare: Accelerating Network Evolution

U. Penn. and Telcordia, 03/17/99 http://www.cis.upenn.edu/~switchware

Goals of the SwitchWare project

Investigate architectures and programming paradigms for A.N.
Use modern programming languages
Find "sweet spots" in tradeoffs among *flexibility, usability, performance* and *security.*

Overall: understand design space!!!

Recent Results on design space:

A.N. models, performance & security: Per-packet costs of cryptography are large enough to favor active extensions over active packets (capsules) in higher bandwidth applications needing authentication (Caching "capsules" makes soft-state extensions!)

Active Network Architecture



E.g., the SwitchWare A.N. Architecture



Packet Language for Active Networks (PLAN): Ideas

Domain-Specific Language for A.N. Active Packets of ML-like code Restricted for security & performance Active extensions for restricted tasks "Glue language" to build *active applications* Think of a UNIX shell for A.N. Resource-bounds for network protection Access to link-layers w/extensions

PLAN Status:

PLAN internetwork demonstrated Paper in INFOCOM '99 (next week) Formal semantics underway Penn/SRI collaboration will influence future PLAN implementations New version available on web site **PLAN on ABONE**; **QCM-based ACLs**

The ALIEN Active Loader

Focus on generality and security module thinning for locally enforced "views"

Crypto. Credentials extend to remote case
 active packets and *active extensions* all written in Caml with restricted runtime
 Applications to LAN bridging, secure active ping, IP forwarding
 Performance in Alexander Ph.D. (1998)

ALIEN in an Active Element

Three layer architecture



Core Switchlet

Loader

Runtime (Caml) OS (Linux)

Active Packets in ALIEN

If ANEP header indicates ALIEN
 SANE processing as part of ANEP
 Code portion is loaded
 func is called with code, data, and func name as arguments

link layer header	ANEP header/ SANE auth	code portion	data portion	func name
-------------------------	---------------------------------	-----------------	-----------------	--------------

Breakdown of Costs in Alien



Computation / Bandwidth (COB)



RESULTS:

Active packets/ authentication tension SOME A. N. functions at wirespeed (P4) **A.N.** Internetworking solution in PLAN P.L. solutions to access control... ...extended to remote loading in SANE **_AEGIS** secure bootstrap for A.N. nodes

Use of Active Technology

Invented two Active Technologies
 Alien (early application in Active Bridge)
 PLAN (programmable internetworking)
 Use to understand formal semantics and resource management issues
 Large-scale applications with Telcordia

Policy based Publish/Subscribe publishers publish content onto a *channel* channel: content based data bus - redistributes the received packets to subscribed clients IF the client meets the publisher's policy AND e.g., do not send the data to destinations in NY IF the publisher meets the client's policy AND e.g., do not receive the packet if contains JPEG encoded data policy do not allow the packet to be delivered unless both the publisher and the destination are known to the network manager. Example: stock guote distribution system

Service Trading

 Services available to AN infrastructure
 e.g., multiple sites offering w/ quotes, different QoS available (free/\$ per quote, frequency...)
 Service requests include a QoS negotiation procedure

e.g., get quotes only for ticker AN if realtime & cost <= \$0.01 per minute</pre>

Request delivered, plus service if provided

Interoperability / ABONE

 PLAN/ALIEN available on ABONE
 Penn & Telcordia host ABONE nodes
 Active applications to be ABONE-wide
 Group (U.Wash., Telcordia, Penn and Columbia) challenges on ABONE

Futures

Continue to explore design space I fiber-embedded processors, as in Smith, Hadzic & Marcus Hot Interconnects **Applications** Space A.N. support for DMSO HLA Active Firewalls with PLAN/Alien Team 1 Challenge Applications

Active Router Control (Active Border Gateways?)

IP Router/Forwarders co-located with Active Elements:

