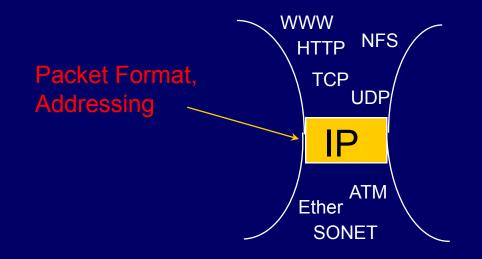
Active Nets and Real-Time Control: Oil and Water, or Oil and Vinegar? April 22nd, 1999

> Jonathan Smith University of Pennsylvania http://www.cis.upenn.edu/~jms

Virtual Infrastructures, e.g., IP

IP is a network interoperability layer
Interoperable through minimality:



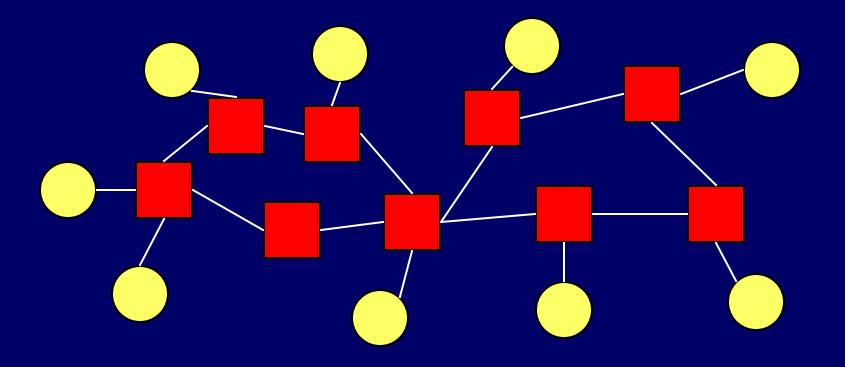
Overlays (running at hosts)

Virtual Network Infrastructure (runs globally)

Subnetworks (run IP locally)

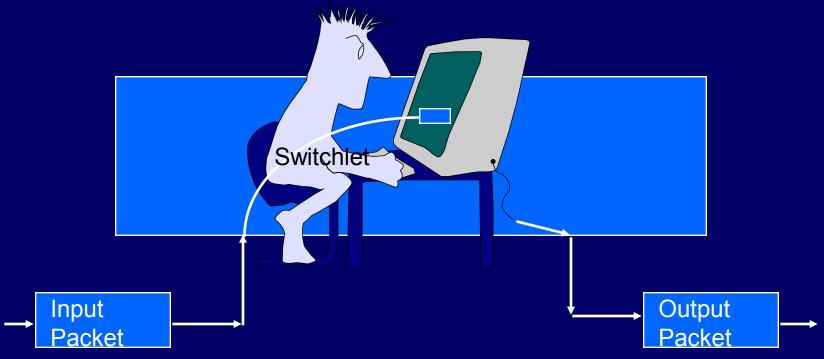
"Passive" Networking

Smart hosts on the edgesPassive switches in the center



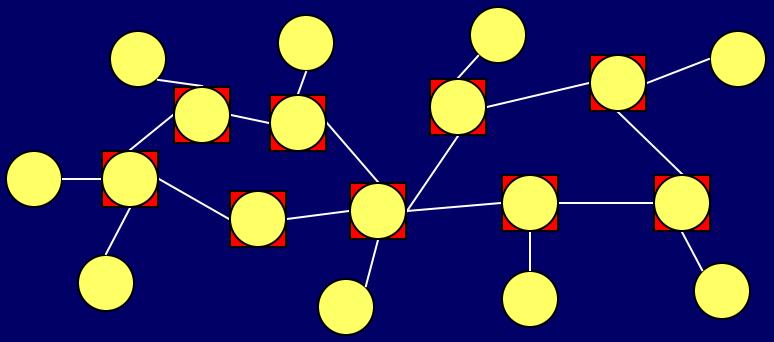
Active Networking Nodes

Store, COMPUTE and Forward!



Active Network Model

Packets ("switchlets") can change the behavior of the switches "on-the-fly"
 In-band active packets
 Out-of-band active extensions

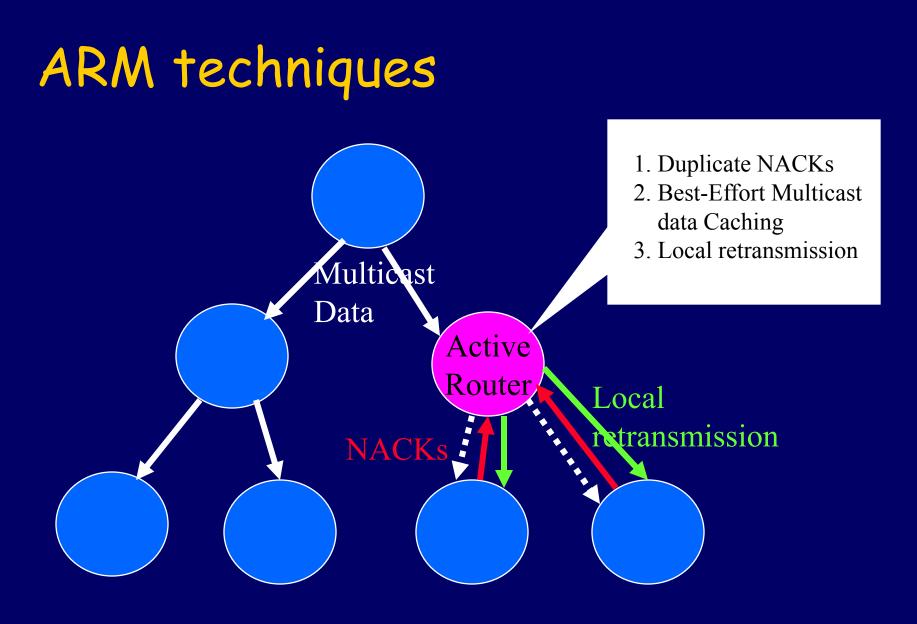


Why Do This?

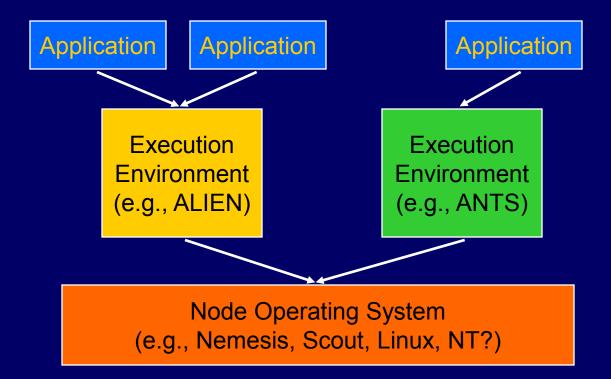
Faster response to problems and possibilities in network Per-user protocols Allows experimentation Accelerates network evolution **Example** Applications Auctions Reliable multicast Sensor Fusion

An Example Active Application: Active Reliable Multicast (ARM)

Reliable Multicast plagued by "ACK implosion" when an error occurs **Retransmission** expensive In MIT's ARM, Active Elements are embedded in the multicast tree (not all tree nodes need be active for ARM to work)

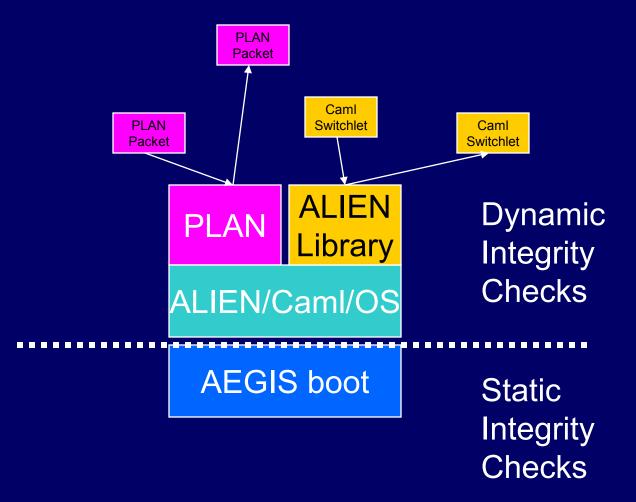


Active Network Architecture



(see April 1999 "IEEE Computer")

Example: SwitchWare Architecture



ALIEN in an Active Element

Three layer architecture



Core Switchlet

Loader

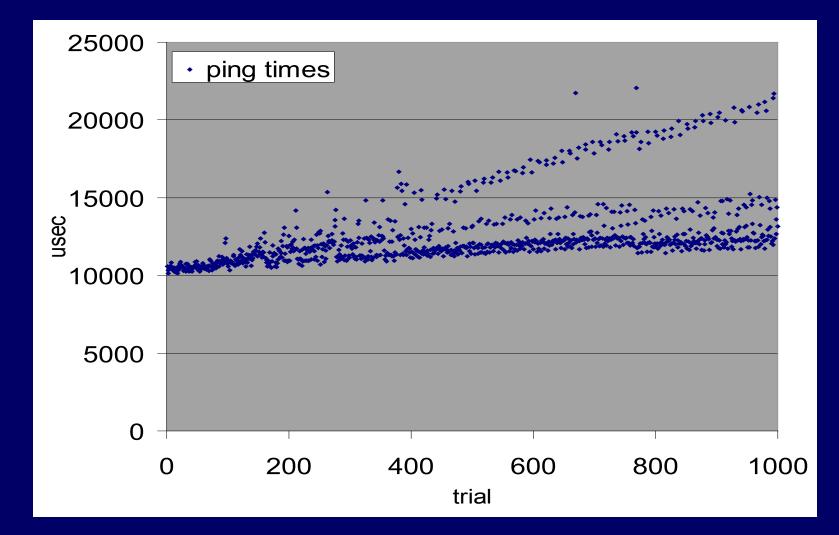
Runtime (Caml) OS (Linux)

Active Packets in ALIEN

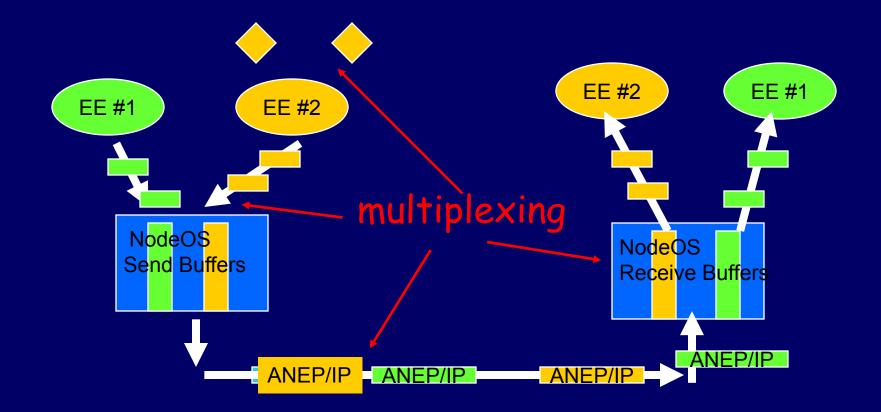
If ANEP header indicates ALIEN
 SANE processing as part of ANEP
 Code portion is loaded
 func is called with code, data, and func name as arguments

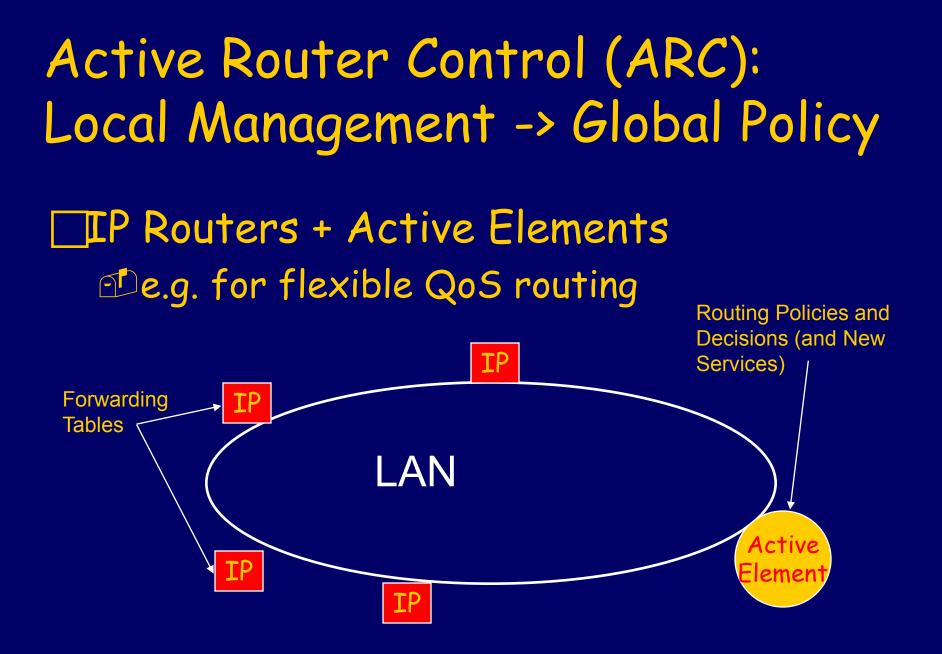
link layer header	ANEP header/ SANE auth	code portion	data portion	func name
-------------------------	---------------------------------	-----------------	-----------------	--------------

saneping Performance (533 Mhz Alpha PC, 100M Ethernet)



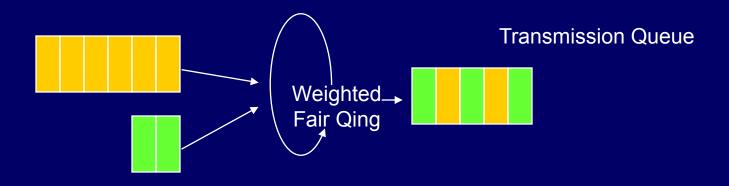
End-to-End Resource Management Challenges (e.g., for R.T. control):





Example A.N. Node Solution: Loadable "Queue Management"

Discriminates between "flows"
Separate queue for each current flow
Queues are serviced WFQ
Control via RSVP, QoS Broker, etc.

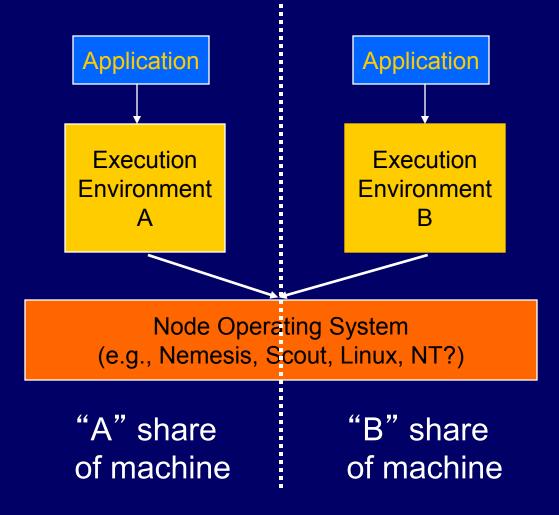


Arrival Queues

Resource Controlled Active Network Element (RCANE)

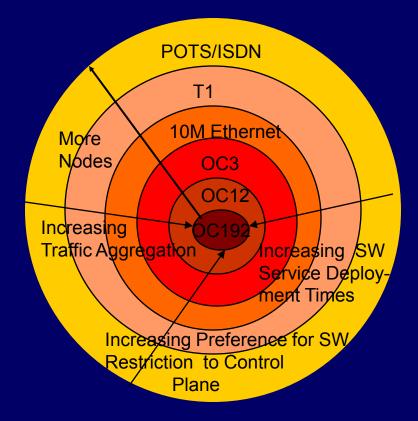
Manage CPU, Memory and Bandwidth Challenge: Modern PL heaps (GC) Challenge: Interrupts Challenge: CPU/Mem/BW tradeoffs Approach DExperimental RCANE with Cambridge (UK) using Nemesis O.S. for NodeOS and SwitchWare E.E.; NSF-funded at Penn

RCANE Vertical Architecture:

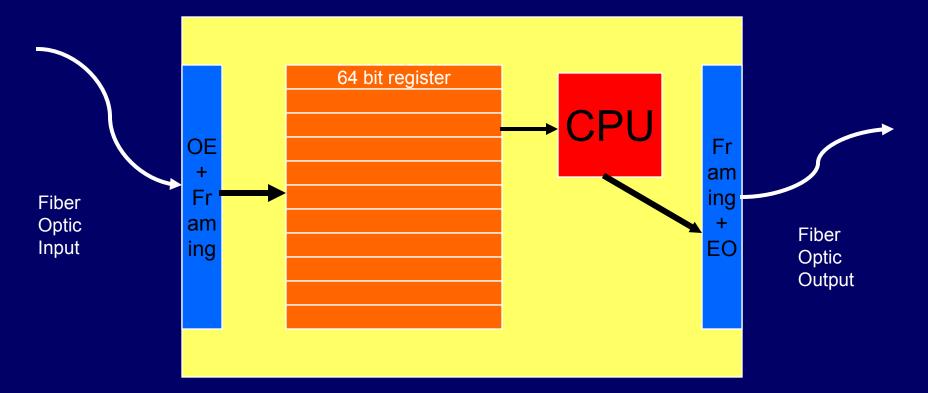


Summary and Conclusions Introduced S-C-F and Active Nets Resource Management Challenges for [soft] real-time Short-Term Advantages of A.N. DLonger-Term: NSF/EPSRC-funded Penn/Cambridge RCANE project Big Idea: Distributed systems can now exploit a host/network role continuum! Thanks: DARPA, NSF, 3Com, Intel, HP

Activation potential at various commercially deployed rates:



Fiber-coupled processing?



Register-Only Media Processor (ROMP)